K. 1, 2, 3, 4, 5, 6

**Grade Span** 

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Mathematics

Festival

Program



Q

2/2

#### Math Festival: Number

### **Balance Scales**

Materials used with this activity: Balance Scales (wooden cubes for unit weights)

Task Cards in Sheet Protectors

Thin White Board Markers

Cloths or White Board Erasers

12 Clear plastic boxes, filled with different "stuff," weighing different amounts of cubes

#### **Comments:**

This activity is meant to "define" the concept of estimation in the minds of young students, where each box weighs a different amount, but based upon the experience weighing one box, the student will have a frame of reference for guessing the next box, even though it contains different "stuff."

#### **Standard(s) for Mathematical Practice**

- 2) Reason abstractly and quantitatively.
- 5) Use appropriate tools strategically.
- 6) Attend to precision.

### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

K.CC.4 Understand the relationship between numbers and quantities; connect counting to cardinality.

K.CC.5 Count to answer "how many?" guestions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1?20, count out that many objects. Compare numbers.

K.MD.2 Directly compare two objects with a measurable attribute in common, to see which object has "more of?"/"less of" the attribute, and describe the difference.

1-G 1.1 compare the length, weight and volume of two or more objects using direct comparison or a non-standard unit

2-N 6.1 recognize when an estimate is reasonable in measurements

2-G 1. Students understand that measurement is accomplished by identifying a unit of measure, iterating (repeating) that unit and comparing it to the item to be measured.

2-R 3. Students note connections between one problem and another.

3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (I). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.

3-R 3.1 evaluate the reasonableness of the solution in the context of the original situation



**Balance Scales** 

side until the scale balances. Now count. That's how many small cubes the big cube weighs.



© Paul Giganti, Jr., 2001 Math Festival: Number 1, 2, 3, 4, 5, 6, 7, 8 Mathematics **Grade Span Broken Calculator** Festival Broken Calculator Program Materials used with this activity: Task Cards in Sheet Protectors The calculators at this table are BROKEN! Calculators (broken\*) Only the 1. 0, 1, E keys still work, Thick White Board Markers but you can still get ANY NUMBER to show! Cloths or White Board Erasers To get the NUMBER 17 in the 17 display you would press these **Comments:** keys in order: 1 0 🗄 1 The Math Festival calculators for this station ONLY 8, 8, 8, 8, 8, 8, 8 have 1, 0. +, =, and C keys that work! The calculators in this station were intentionally broken by gluing all the ÷ "unusable" keys down. In a classroom this can be You try it. 1 accomplished by asking students to make believe that (REMEMBER to press the \_\_\_\_ key 0 only the 1, 0. +, =, and C keys work. to clear the calculator first!) **Standard(s) for Mathematical Practice** HINT: The 🔳 key remembers the last number 1) Make sense of problems and persevere in solving them. and the 🛨 key you press. Every time you 7) Look for and make use of structure. press the 📃 it will add it again automatically! @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten

Q

2/2

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false.

1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers. one adds tens and tens. ones and ones: and sometimes it is necessarv to 2.NBT.1 Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: 100 can be thought of as a bundle of ten tens; called a 'hundred,' and the numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven. eight. or nine hundreds (and 0 tens and 0 ones).

2.NBT.3 Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.

2.NBT.4 Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.

3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.

4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi- digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.

5.NBT.1 Recognize that in a multi-digit number, a digit in one place represents 10 times as much as it represents in the place to its right and 1/10 of what it represents in the place to its left.

5.NBT.2 Explain patterns in the number of zeros of the product when multiplying a number by powers of 10, and explain patterns in the placement of the decimal point when a decimal is multiplied or divided by a power of 10. Use whole-number exponents to denote powers of 10.

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Mathematics



### 1, 2, 3, 4, 5, 6, 7, 8

Calendar Calculations

Task Cards in Sheet Protectors

Materials used with this activity:

**Grade Span** 

#### Festival Calendar Calculations Program

Q 9/2

Calendars tell us important dates! Often you need math AND a calendar to figure out a date. For example:

If the cafeteria serves pizza every-other Friday, and they served pizza on May 20, what date will they serve pizza NEXT?

SUNDA	Y MONDA	Y TUESDA	Y WEDNES	DAY THURSD	AY FRIDA	Y SATURD
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	X	28
29	30	31	1	2	3	4

Try the Calendar Calculations at this table.

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Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

K.CC.2 Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer guestions about the total number of data points, how many in each category, and how many more or less are in one category than in another.

1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

2.MD.6 Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2,..., and represent whole-number sums and differences within 100 on a number line diagram.

2.NBT.2 Count within 1000; skip-count by 2s, 5s, 10s, and 100s. CA

4.MD.2 Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.

4.OA.3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations. including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

7.NS.3 Solve real-world and mathematical problems involving the four operations with rational numbers.



calendar much like students in 1st through 8th grade would need to confront in their own lives at one time or another.

Standard(s) for Mathematical Practice

- 7) Look for and make use of structure.
- 4) Model with mathematics.
- 7) Look for and make use of structure.

#### Thick White Board Markers Cloths or White Board Erasers

© Paul Giganti, Jr., 2001 Math Festival: Number 1, 2, 3, 4, 5, 6, 7, 8 Mathematics **Grade Span** Chip Number Puzzles Festival Chip Number Puzzles Materials used with this activity: 2/2 In each CHIP NUMBER PUZZLE you Task Cards in Sheet Protectors must place the numbers at the bottom of each puzzle so that each Chip number pieces (six baskets) STRAIGHT LINE of numbers adds up to a THE SAME SUM. For example: Place the 9 CHIPS shown below in this puzzle's six circles so Comments: that each STRAIGHT line While the first few puzzles are easy enough for 1st of numbers adds up to 9. graders, the hardest tasks at this table are deceptively 1 2 3 4 5 6 difficult and a real challenge to the brightest middle school students and adults! 1 Like this: Standard(s) for Mathematical Practice 6 5 1) Make sense of problems and persevere in solving 0 Try the different them. Chip Number 2) Reason abstractly and quantitatively. Puzzles at 2 4 3 this table. 7) Look for and make use of structure. @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

Q

NBT: Number & Operations in Base Ten CC: Counting & Cardinality OA: Operations & Algebraic Thinking MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

2.NBT.7.1 Use estimation strategies to make reasonable estimates in problem solving. CA

2.OA.2 Fluently add and subtract within 20 using mental strategies. By the end of Grade 2, know from memory all sums of two one-digit numbers. Work with equal groups of objects to gain foundations for multiplication.

3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.

4.OA.5 Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself.

6.EE.3 Apply the properties of operations to generate equivalent expressions.

8.EE.8 Analyze and solve simultaneous linear equations. Solve systems of two linear equations in two or more variables algebraically, and estimate solutions by graphing the equations. Solve simple cases by inspection. Solve real-world and mathematical problems leading to linear equations in two or more variables.

© Paul Giganti, Jr., 2001 Math Festival: Number K, 1, 2, 3, 4, 5, 6, 7, 8 Mathematics **Grade Span** Count How Many Festival Count How Many.... Program Materials used with this activity: Task Cards in Sheet Protectors Many shapes can be hidden inside one design. Find and count all of a certain shape inside each design. Thick White Board Markers Cloths or White Board Erasers For example: How many **RECTANGLES** can you count in this design? **Comments:** A true integration of number and geometry skills. This station requires careful visualization and systematic counting strategies. Standard(s) for Mathematical Practice 1) Make sense of problems and persevere in solving Use a pen to draw them. and number each 6) Attend to precision. shape as you find it. 7) Look for and make use of structure. © Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

2.G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.

2.G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces (sizes are compared directly or visually, not compared by measuring). Identify triangles, guadrilaterals, pentagons, hexagons, and cubes.

5.G.3 Understand that attributes belonging to a category of two-dimensional figures also belong to all subcategories of that category.

5.G.4 Classify two-dimensional figures in a hierarchy based on properties.



Q 9/2



Grade Span

K, 1, 2, 3, 4, 5, 6, 7, 8

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#### Math Festival: Number

Counting Game

Materials used with this activity: Task Cards in Sheet Protectors Thick White Board Markers Cloths or White Board Erasers

**Comments:** 

This is a simple number game with few rules but requiring a sophisticated strategy to win. It is based on the classic game of NIM. It has many variations and its winning strategy is essentially algebraic in nature.

#### **Standard(s) for Mathematical Practice**

- 1) Make sense of problems and persevere in solving them.
- 2) Reason abstractly and quantitatively.
- 7) Look for and make use of structure.

#### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations.

4.OA.5 Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself.

8.F.3 Interpret the equation y = mx + b as defining a linear function, whose graph is a straight line; give examples of functions that are not linear.

# The Counting Game

Q 9/2

The COUNTING GAME is simple and FUN! You and your partner take turns crossing out numbers, in order, starting with 1. When it's your turn, you must cross out one, two, or three MORE numbers. Whoever crosses out the LAST NUMBER is the winner. For example:



ORANGE wins this game because he or she was the player TO CROSS OUT THE NUMBER 20!

Some of the Counting Games END WITH A DIFFERENT WINNING NUMBER. Be Careful!



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K.CC.3 Write numbers from 0 to 20. Represent a number of objects with a written numeral 0?20 (with 0 representing a count of no objects).

K.CC.4 Understand the relationship between numbers and quantities; connect counting to cardinality.

K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

K.OA.3 Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation.

2.OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.

Q

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Math Festival: Number
Fill This Space
Materials used with this activity: Task Cards in Sheet Protectors
Cuisenaire Rods (multiple sets)
K, 1, 2, 3, 4 Grade Span
Fill This Shape
Fill in the shapes using the COLORED RODS. Use ONLY the NUMBER of rods asked for. For example:

#### **Comments:**

Though Cuisenaire Rods<sup>™</sup> were originally designed to help primary students understand the base-ten system, when combined with a geometric shape, creates a multi-grades problem solving situation that combines number and spacial skills. Many tasks at this station have multiple answers. Creativity is encouraged.

#### Standard(s) for Mathematical Practice

1) Make sense of problems and persevere in solving them.

- 2) Reason abstractly and quantitatively.
- 7) Look for and make use of structure.

#### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

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K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

K.OA.1 Represent addition and subtraction with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

K.OA.2 Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.

K.OA.3 Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

K.OA.4 For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.

1.MD.2 Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.

2.G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces (sizes are compared directly or visually, not compared by measuring). Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.

2.NBT.7 Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.

3.G.2 Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole.

Fill this shape with **EXACTLY** 19 rods.



© Paul Giganti, Jr. ALGEBRA FESTIVAL Activity Card #

( 9/2

© Paul Giganti, Jr., 2001 Math Festival: Number K, 1, 2, 3, 4, 5, 6 Mathematics **Grade Span** Finish My Number Festival Finish My Number Materials used with this activity: I'll bet you know your numbers so well Task Cards in Sheet Protectors that you can FINISH DRAWING a number Thick White Board Markers even when it is NOT ALL THERE! Cloths or White Board Erasers For example: What number am I? **Comments:** One of the easier NUMBER stations. Good for primary basic numeral identification. However, hardest tasks require upper elementary students to use computational skills in combination with logical thinking and problem solving. Look under this door to see if you guessed what number I am. **Standard(s) for Mathematical Practice** 2) Reason abstractly and quantitatively. 7) Look for and make use of structure. Try finishing the other NUMBERS at this table. © Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

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K.CC.3 Write numbers from 0 to 20. Represent a number of objects with a written numeral 0–20 (with 0 representing a count of no objects).

2.G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces (sizes are compared directly or visually, not compared by measuring). Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.

2.NBT.3 Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.

3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations.

4.OA.3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

6.EE.2 Write, read, and evaluate expressions in which letters stand for numbers. Write expressions that record operations with numbers and with letters standing for numbers. Identify parts of an expression using mathematical terms (sum, term, product, factor, quotient, coefficient); view one or more parts of an expression as a single entity. Evaluate expressions at specific values of their variables. Include expressions that arise from formulas used in real- world problems. Perform arithmetic operations.

6.EE.5 Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.

6

Q

9/2

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the ONE Whole. -

3. Find the largest

fraction strip (or two

@ Paul Giganti, Jr., 1/01/03

or more) of the largest fraction that EXACTLY covers your fractions.

That's how you do it! Try the other problems at this table.

NUMBER FESTIVAL

 $\frac{1}{2}$  is the ANSWER  $\rightarrow \frac{1}{6} + \frac{1}{6} + \frac{1}{8} = \frac{1}{2}$ 

results as fraction computations!

### **Standard(s) for Mathematical Practice**

- 2) Reason abstractly and quantitatively.
- 4) Model with mathematics.
- 6) Attend to precision.

### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

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1.G.3 Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.

2.G.3 Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.

3.NF.1 Understand a fraction 1/b as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.

4.NF.1 Explain why a fraction a/b is equivalent to a fraction (n X a)/(n X b) by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.

4.NF.3 Understand a fraction a/b with a > 1 as a sum of fractions 1/b. Understand addition and subtraction of fractions as joining and separating parts referring to the same whole. Decompose a fraction into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model.

5.NF.1 Add and subtract fractions with unlike denominators (including mixed numbers) by replacing given fractions with equivalent fractions in such a way as to produce an equivalent sum or difference of fractions with like denominators.

5.NF.7 Apply and extend previous understandings of division to divide unit fractions by whole numbers and whole numbers by unit fractions. Interpret division of a unit fraction by a non-zero whole number, and compute such quotients; Interpret division of a whole number by a unit fraction, and compute such quotients; solve real-world problems involving division of unit fractions by non-zero whole numbers and division of whole numbers by unit fractions. e.a.. by using visual fraction models and equations to

6.NS.1 Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. Compute fluently with multi-digit numbers and find common factors and multiples.

Q

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K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

2.NBT.7.1 Use estimation strategies to make reasonable estimates in problem solving. CA

4.OA.3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

7.EE.3 Solve multi-step real-life and mathematical problems posed with positive and negative rational numbers in any form (whole numbers, fractions, and decimals), using tools strategically. Apply properties of operations to calculate with numbers in any form; convert between forms as appropriate; and assess the reasonableness of answers using mental computation and estimation strategies.

K, 1, 2, 3

**Grade Span** 

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Mathematics



Q

9/2

Math Festival: Number

### How Many Snails?

Materials used with this activity: Task Cards in Sheet Protectors Thick White Board Markers Cloths or White Board Erasers

**Comments:** 

The task cards were made by cutting up a counting book's pages, then placing them in sheet protectors taped together for a book's typical two-page spread. An especially good use of counting books with broken spines-recycle!

### Standard(s) for Mathematical Practice

1) Make sense of problems and persevere in solving them.

- 2) Reason abstractly and quantitatively.
- 6) Attend to precision.

### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

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K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

K.MD.3 Classify objects into given categories; count the numbers of objects in each category and sort the categories by counts less than or equal to 10.

1.G.1 Distinguish between defining attributes (e.g., triangles are closed and three-sided) versus non-defining attributes (e.g., color, orientation, overall size); build and draw shapes to possess defining attributes.

1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.

2.G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces (sizes are compared directly or visually, not compared by measuring). Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.

3.G.1 Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., guadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.



oks by Paul Gige nd Each Orang e Had Eight Sh @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL

© Paul Giganti, Jr., 2001 Math Festival: Number K, 1, 2, 3, 4, 5, 6 Mathematics **Grade Span** In A Minute Festival In a Minute Program Materials used with this activity: A minute doesn't seem like a long time, Task Cards in Sheet Protectors but it's amazing what you can do in one minute! Thin White Board Markers For example: How many times can you write Cloths or White Board Erasers your name in IN A MINUTE? Minute Timers\* (like egg timers) \*Students LOVE using LAKESHORE<sup>™</sup> 8" tall timers! Partition of the timer to tell you when to start and when to start and when to stop. Then time your partner at the same task. Partition of the timer to tell you when to start and when to stop. Then time your partner at the same task. Partition of the time your partner at the same task. Partition of the time your partner at the same task. Partition of the time your partner at the same task. Partition of the time your partner the time your partner at the same task. Try the many Partition of the time your partner the time your partner at the same task. Try the many Partition of the time your partner the time your partner at the same task. Comments: While most suited to K-3 Math Standards, older students love the challenge of going up against the "clock" in the 12 challenges at this table. Standard(s) for Mathematical Practice 6) Attend to precision. Signati f. tasks at this table. @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

K.CC.1 Count to 100 by ones and by tens.

K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.

K.CC.6 Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies with up to 10 objects.

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

2.NBT.2 Count within 1000; skip-count by 2s, 5s, 10s, and 100s. CA

3.MD.1 Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.

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There are MANY related CACCSSM Standards that go with this Math Festival, station but each depends on the book chosen and the math concepts within.

© Paul Giganti, Jr., 2001 Math Festival: Number 2, 3, 4, 5, 6, 7, 8 Mathematics **Grade Span** McMenu Math Festival McMenu Math Program Materials used with this activity: 9/2 You've ordered off a Task Cards in Sheet Protectors NcMenu fast-food menu, but at **REGULAR MENU** Thin White Board Markers this table, you have to McKiddie Burger \$1.55 McBurger McCheeseburger \$1.95 \$2.99 **DO the MATH!** Cloths or White Board Erasers McChicken Sandwich \$1.99 Menus in Sheet Protectors McHuge Burger McChicken Ceasar Salad French Fries \$ Take an order: \$.59 lad \$.69 \$.75 - .94 - 1.15 \$.88 - 1.14 - 1.39 Jose would like: Soft Drinks \$1.89 \$1.24 Cone \$.49 MIIK Shake □ One McBurger SUPER VALUE MEALS\* **Comments:** One small drink \*Includes Medium Fries and Medium Drink McKiddie Meal Deal (with toyl) \$3.55 This station is all about situational problem solving with One small fries McDoubleBurger Meal Deal \$3.75 McCheeseburger Meal Deal (two) \$4.39 money. Any child familiar with fast-food menus and Maria would like: McHuge Burger Meal Deal\$3.68McChicken Sandwich Meal Deal\$2.99 ordering-especially if they have to pay-will instantly One McCheeseBurger relate to this station. Many stations relate to making McMonster Size your me with Large Fries & Large Driv One medium drink choices for the best price-for-value and package deals McMenu Math order form for friends and family meals. 
 Imil. #
 <t Then use a McMenu **Standard(s) for Mathematical Practice** order form and a 1) Make sense of problems and persevere in solving calculator or paper them. and pencil to 4) Model with mathematics. compute the TOTAL 6) Attend to precision. cost of their order. @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: CC: Counting & Cardinality

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NBT: Number & Operations in Base Ten OA: Operations & Algebraic Thinking G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

2.MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately.

2.NBT.7.1 Use estimation strategies to make reasonable estimates in problem solving. CA

3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.

4.MD.2 Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.

4.NBT.3 Use place value understanding to round multi-digit whole numbers to any place.

4.NBT.4 Fluently add and subtract multi-digit whole numbers using the standard algorithm.

5.NBT.3 Read, write, and compare decimals to thousandths. Read and write decimals to thousandths using base-ten numerals, number names, and expanded form. Compare two decimals to thousandths based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.

5.NBT.4 Use place value understanding to round decimals to any place.

6.RP.3 Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations; make tables of equivalent ratios relating quantities with whole number measurements, find missing values in the tables, and plot the pairs of values on the coordinate plane. Use tables to compare ratios; solve unit rate problems including those involving unit pricing and constant speed; find a percent of a

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#### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

2.MD.8 Solve word problems involving dollar bills, guarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately.

3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.

3.OA.8 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

4.MD.2 Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.

5.NBT.7 Add, subtract, multiply, and divide decimals to hundredths, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

5.OA.2 Write simple expressions that record calculations with numbers, and interpret numerical expressions without evaluating them.

6.RP.3 Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations; make tables of equivalent ratios relating quantities with whole number measurements, find missing values in the tables, and plot the pairs of values on the coordinate plane. Use tables to compare ratios: solve unit rate problems including those involving unit pricing and constant speed: find a percent of a

6.NS.3 Fluently add, subtract, multiply, and divide multi-digit decimals using the standard algorithm for each operation.

6.EE.5 Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.

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Math Festival: Number

### More or Less Game

Materials used with this activity: Task Cards in Sheet Protectors Number Chart relating to each Task Problem Cloths or White Board Erasers

**Comments:** 

Teaches a pair of students working as partners how to play the classic game of Number Guess— where the only answers to the question, "Is your number X?" are the answers, "My number is less than the number X." or "My number is greater than the number X." Number charts of 1–12 through 1–200 determine the difficulty of a task.

### Standard(s) for Mathematical Practice

1) Make sense of problems and persevere in solving them.

2) Reason abstractly and quantitatively.

7) Look for and make use of structure.

### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.NBT.3 Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

2.NBT.4 Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.

4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi- digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.

6.EE.8 Write an inequality of the form x > c or x < c to represent a constraint or condition in a real-world or mathematical problem. Recognize that inequalities of the form x > c or x < c have infinitely many solutions; represent solutions of such inequalities on number line diagrams.



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Math Festival: Number

### **Multiple Rectangles**

Materials used with this activity: Task Cards in Sheet Protectors Six baskets of MultiLink Cubes

#### **Comments:**

Students use Multilink cubes to form as many possible rectangles from the SAME number of cubes. Finding all the possible rectangles requires knowledge of composit numbers, multiples, factors, and in some cases, prime numbers.

#### Standard(s) for Mathematical Practice

- 2) Reason abstractly and quantitatively.
- 4) Model with mathematics.
- 7) Look for and make use of structure.

#### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.G.2 Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or threedimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.

3.G.1 Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.

3.MD.8 Solve real-world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.

4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.

5.OA2.1 Express a whole number in the range 2–50 as a product of its prime factors.



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© Paul Giganti, Jr., 2001 Math Festival: Number 1, 2, 3, 4, 5 Mathematics **Grade Span** Number Chart Hunt Festival Program Number Chart Hunt Materials used with this activity: 9/2 Use a Number Chart and a set of clues to Task Cards in Sheet Protectors find the mystery number in each problem. Number Chart relating to each Task Problem For example: Thick White Board Markers Cloths or White Board Erasers • MY NUMBER IS MORE THAN 20 BUT LESS THAN 25! **Comments:** Clues to "secret" numbers range from easy, "My MY NUMBER IS NOT AN EVEN NUMBER! number is more than 29 and less than 31." to multiple sophisticated mathematical clues. This is a number . MY NUMBER IS NOT A **MULTIPLE OF 3** guessing game that goes WAY beyond "more" or WHAT'S MY NUMBER? "less." A sound knowledge of multiples is required! One student guesses while the other gives clues. 36 39 <u>9</u>1 Standard(s) for Mathematical Practice HUNDRED CHART 2) Reason abstractly and quantitatively. 7) Look for and make use of structure. Be careful; there are three different kinds of Numbers Chart Hunts at this table! @ Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: OA: Operations & Algebraic Thinking CC: Counting & Cardinality NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

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1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.3 Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers.

2.MD.5 Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.

2.NBT.7.1 Use estimation strategies to make reasonable estimates in problem solving. CA

2.OA.1 Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.

3.OA.8 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi- digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.

4.OA.3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding

© Paul Giganti, Jr., 2001 Math Festival: Number 1, 2, 3, 4, 5, 6, 7, 8 Mathematics Number Tile **Grade Span** Number Tile Sentences Festival Program Sentences Materials used with this activity: Task Cards in Sheet Protectors Use the Number Tiles to make the Four baskets of number tiles: digits 1 through 9 number sentences true. For example: Using ONLY the Number Tiles... **Comments:** ... to make this number sentence true ... Number Tile Sentence tasks are calculations and equations where students place the number tiles, 1–9, X ? - ? in the right places to make that problem correct. The number tiles to use in each problem are specified, and several of the tasks have more than one answer. ... you must place the Number Tiles like this: **Standard(s) for Mathematical Practice** 1) Make sense of problems and persevere in solving them. 2) Reason abstractly and quantitatively. 7) Look for and make use of structure. There MAY be more than one correct answer! NUMBER FESTIVAL Activity Page # 1 © 2001 by Paul Giganti, Jr. Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

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1.OA.4 Understand subtraction as an unknown-addend problem. Add and subtract within 20.

1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false.

1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers.

2.OA.1 Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.

3.OA.4 Determine the unknown whole number in a multiplication or division equation relating three whole numbers.

4.NBT.5 Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.

6.EE.5 Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.

7.EE.2 Understand that rewriting an expression in different forms in a problem context can shed light on the problem and how the quantities in it are related. Solve real-life and mathematical problems using numerical and algebraic expressions and equations.

8.EE.2 Use square root and cube root symbols to represent solutions to equations of the form  $x^2 = p$  and  $x^3 = p$ , where p is a positive rational number. Evaluate square roots of small perfect squares and cube roots of small perfect cubes. Know that  $\sqrt{2}$  is irrational.

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3.G.2 Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole.

3.MD.6 Measure areas by counting unit squares (square cm, square m, square in, square ft., and improvised units).

3.NF.1 Understand a fraction 1/b as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.

3.NF.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.4.NF.1 Explain why a fraction a/b is equivalent to a fraction (n X a)/(n X b) by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.

4.NF.1 Explain why a fraction a/b is equivalent to a fraction (n X a)/(n X b) by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.

4.NF.3 Understand a fraction a/b with a > 1 as a sum of fractions 1/b. Understand addition and subtraction of fractions as joining and separating parts referring to the same whole. Decompose a fraction into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model.

5.NF.3 Interpret a fraction as division of the numerator by the denominator  $(a/b = a \div b)$ . Solve word problems involving division of whole numbers leading to answers in the form of fractions or mixed numbers, e.g., by using visual fraction models or equations to represent the problem.

6.NS.1 Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. Compute fluently with multi-digit numbers and find common factors and multiples.

7.G.6 Solve real world and mathematical problems involving area, volume and surface area of two- and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms.

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Math Festival: Number

### Ten Black Dots Art

Materials used with this activity: Task Cards in Sheet Protectors

made from cut up pages from Ten Black Dots White Paper

Black Sticky Dots (from office supply stores) Crayons

**Comments:** 

A Classic primary-grade activity where students create their own new page using a children's book's pages as inspiration. This station makes use of readily available (and removable) 1/2 black dots that are very cheap and come in a package with enough dots for a whole class.

### Standard(s) for Mathematical Practice

4) Model with mathematics.

### Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards:

CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

K.CC.4 Understand the relationship between numbers and quantities; connect counting to cardinality.

K.CC.5 Count to answer "how many?" guestions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects. Compare numbers.



K, 1, 2, 3 **Grade Span** 

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1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.

2.NBT.4 Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.

3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations.

4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi- digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.

4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.

5.OA.3 Generate two numerical patterns using two given rules. Identify apparent relationships between corresponding terms. Form ordered pairs consisting of corresponding terms from the two patterns, and graph the ordered pairs on a coordinate plane.

Math Festival: Number 1, 2, 3, 4, 5 Mathematics **Grade Span** What Time Is It? Festival What Time Is It? Program Materials used with this activity: Clocks tell us more than just the TIME! Task Cards in Sheet Protectors They tell us when to do things in our lives! Small Plastic Geared Clocks (8) For example: Can you set the HANDS on your clock to LUNCH TIME? This clock is set to the time I eat lunch. Comments: Not all people eat Not only is telling time an important life-skill, but solving lunch at the SAME problems related to telling and computing time time so you might set sequences are equally important to a functioning your clock differently. society. Clocks and telling time help us organize our lives and promote productivity. This station tests those life-skills in all age students. It's about time! Sometimes you have to do some MATH to Standard(s) for Mathematical Practice set your clock correctly! 1) Make sense of problems and persevere in solving them. 5) Use appropriate tools strategically. Try the many What Time Is It? tasks. 6) Attend to precision. © Paul Giganti, Jr., 1/01/03 NUMBER FESTIVAL Related K, 1, 2, 3, 4, 5, 6, 7, or 8th grade Standards: CC: Counting & Cardinality NBT: Number & Operations in Base Ten OA: Operations & Algebraic Thinking G: Geometry NF: Number & Operations—Fractions MD: Measurement & Data NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.MD.3 Tell and write time in hours and half-hours using analog and digital clocks.

2.MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). CA

3.MD.1 Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.

4.MD.1 Know relative sizes of measurement units within one system of units including km, m, cm; kg, g; lb., oz.; l, ml; hr., min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. Record measurement equivalents in a two-column table.

4.MD.2 Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.

5.MD.1 Convert among different-sized standard measurement units within a given measurement system (e.g., convert 5 cm to 0.05 m), and use these conversions in solving multi-step, real-world problems.

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e COMMON CORE Standards in Mathema

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CC: Counting & Cardinality OA: Operations & Algebraic Thinking NBT: Number & Operations in Base Ten MD: Measurement & Data G: Geometry NF: Number & Operations—Fractions NS: The Number System EE: Expressions & Equations SP: Statistics & Probability RP: Ratio & Proportion Relationships F: Functions

1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones: and sometimes it is necessarv to 1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a

symbol for the unknown number to represent the problem.

2.NBT.2 Count within 1000; skip-count by 2s, 5s, 10s, and 100s. CA

2.OA.1 Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.

3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations.

4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.

5.OA2.1 Express a whole number in the range 2–50 as a product of its prime factors.

6.NS.5 Understand that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero, elevation above/below sea level, credits/debits, positive/negative electric charge); use positive and negative numbers to represent quantities in real-world contexts, explaining the meaning of 0 in each situation.